# **Experimental Method, Design and Cotrol**

## **Experimental method**

**Theory** provides general explanation or account of certain findings and data.

**Hypotheses** are predictions and expectation about behaviour based on the theory. Each method is useful for testing some hypotheses.

Manipulating or controlling one factor (**independent variable**) affects participant's behaviour (**dependent variable**).

**Causal relationship** (x caused y)

**Validity:** A laboratory experiments have high **internal validity** (just observes effect of the IV). Field experiments have high **external validity** (generalize to the real world; ecological and population validity) and they are less artificial.

**Demand characteristics:** participants try to guess the nature of the study or to work out what the experiment is about.

**Evaluation apprehension -**anxiety felt by participants to perform well and please the experimenter

#### **Experimental design**

#### Variables: IV affects DV

Extraneous variables (that might affect the DV) are not controlled are <u>called confounding</u> <u>variables</u> because they confound the effects of the IV. Confounding variables need to control to turn into <u>Controlled</u> variables.

Random error- extraneous variable that is unpredictable and unsystematic

Constant error - serious because it affects performance in one condition more than the other

Operationalisation - variables in a form that can be tested (operations)

Condition-value or level of variables

- 1. Experimental condition-suspected casual variable (IV) is present
- 2. Control condition-casual variable is absent

Experimental/Alternative hypotheses could be one tailed/directional, two-tailed/non directional and null hypothesis.

### **Experimental control**

- **Independent measures** different set of participants allocated to each condition (individual differences)
- **Repeated measure the** same set of participants takes part in both condition (demand characteristic, order effect).

**Counterbalancing is used in a repeated design to avoid order effect.** Each condition is equally used by participants

• Matched pairs according to a variable (sex, IQ, ability) - time consuming

**Random allocation; randomization -** participants are allocated at random to condition **Standardized procedures -** set of procedures that are same for all participants to enable replication